

<b>Maker</b>	<b>Title</b>	<b>Score</b>	<b>Award</b>	<b>PC</b>
<b>Small Monochrome Prints</b>				
Alicia Richards	<i>Turret Arch Night Sky</i>	40	1st * pc	6
Charlie Peterson	<i>Dawn Heat</i>	39	2nd pc	6
Elliott Kreeger	<i>Man on Wall with Sprinkler</i>	38	3rd	0
Alicia Richards	<i>Carolyn at Sand Dune Arch</i>	38	3rd	0
Jay Kuhn	<i>Crossroads</i>	37		4
Sean Peckham	<i>Untitled</i>	36		0
<b>Large Monochrome Prints</b>				
Brenda Veland	<i>Raven's Woods</i>	41	1st* pc	9
Sam Ruljancich	<i>Classics</i>	41	1st*	2
Jay Kuhn	<i>Butterfly</i>	40	2nd	5
Ursa Davis	<i>Context of a Backdoor in Belgium</i>	39	3rd	3
<b>Small Color Prints</b>				
Joe Bozick	<i>Old Shanghai</i>	43	1st *	1
Jerry Dunbar	<i>Rail Road Rust</i>	42	2nd	3
Fred Fu	<i>Town Square of Strasbourg #5</i>	41	3rd	0
Mary Pease	<i>Boat + Reflection</i>	40		1
Joe Bozick	<i>Amazon Girl</i>	40		3
Brenda Veland	<i>Fighting Fire</i>	40	pc	6
Edric Daida	<i>Pink Tulips</i>	39		0
James Norman	<i>California Coast</i>	39		1
Edric Daida	<i>The Colors of Sunset</i>	39		0
Elliott Kreeger	<i>Waiting for the Metro</i>	38		0
Allison Reams	<i>Blue Angels</i>	38		0
Mary Pease	<i>Beginning of Autumn</i>	38		0
Linda Falconer	<i>Sunset at Greenlake</i>	38		0
Leia Smith	<i>Rose Water</i>	37		0
Fred Fu	<i>A Street in Freiburg</i>	36		0
<b>Large Color Prints</b>				
Charlie Peterson	<i>Teton Sunrise</i>	44	1st* pc	8
Sam Ruljancich	<i>Irish Castle</i>	44	1st*	0
Alan Moodie	<i>Bee's Last Flower</i>	42	2nd	3
Patricia Lockenby	<i>Vine with Pink Flowers</i>	41	3rd	0
Norman Share	<i>Poinsettia Psychedelic</i>	41	3rd	0
Alan Moodie	<i>Colorful Driveway</i>	40		3
Danika Pease	<i>Alert</i>	40		0
Ursa Davis	<i>Portrait of a Shy Punk</i>	40		1
Allison Reams	<i>Map</i>	40		1
Leia Smith	<i>Be Spectacled</i>	39		1
Danika Pease	<i>Walrus Fascination</i>	39		2
Norman Share	<i>Poinsettia Macro</i>	39		0
Dick McMahan	<i>Tornado Alley</i>	38		1
Dick McMahan	<i>Retired</i>	36		0

Judges; Dick McMahan, Edric Daida, Sam Ruljancich  
 Commentator; Everyone Print Changers; Fred & Alicia  
 Tabulator; Alan Moodie Equipment – Room Setup; many  
 \* = merit point, pc = peoples choice